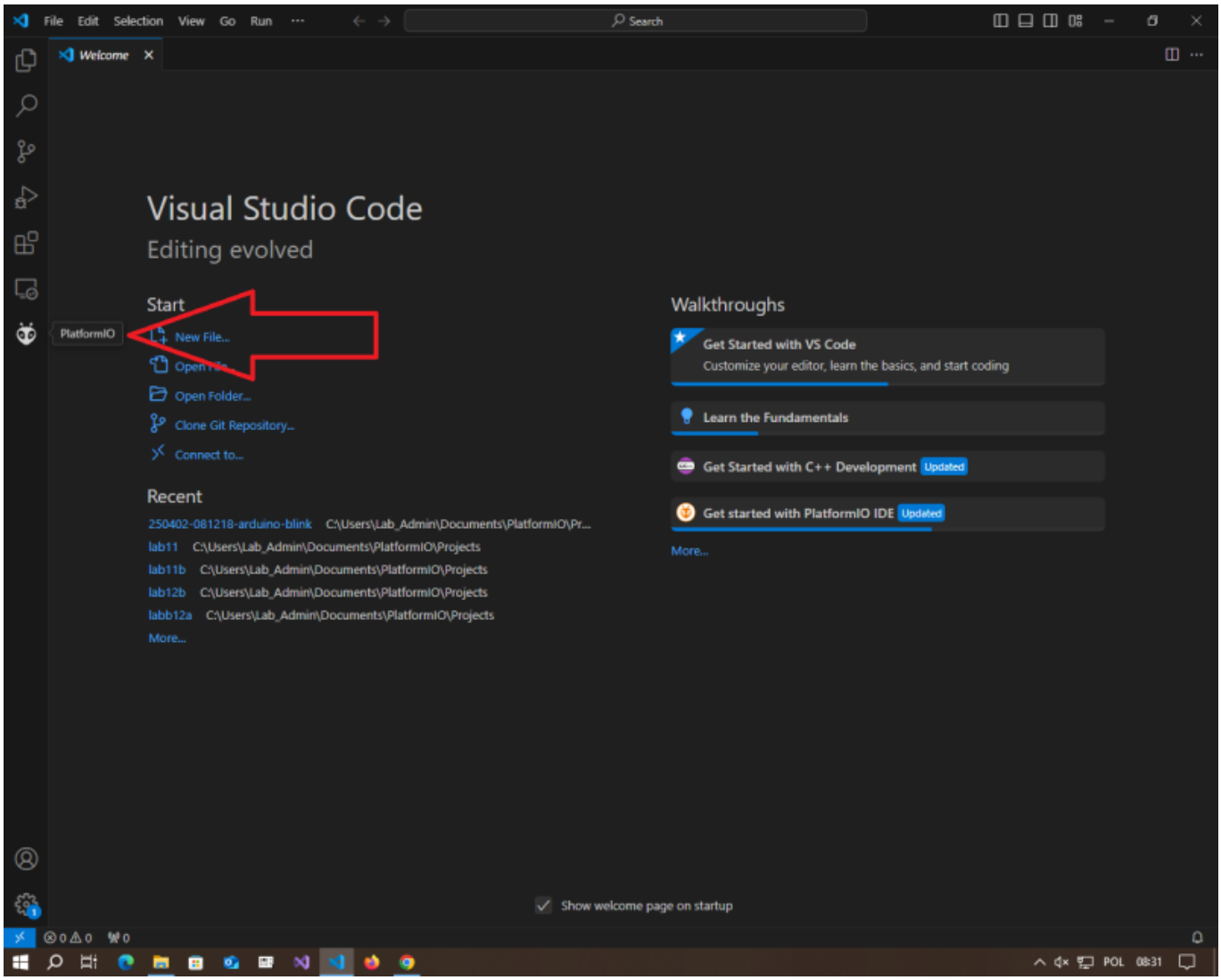
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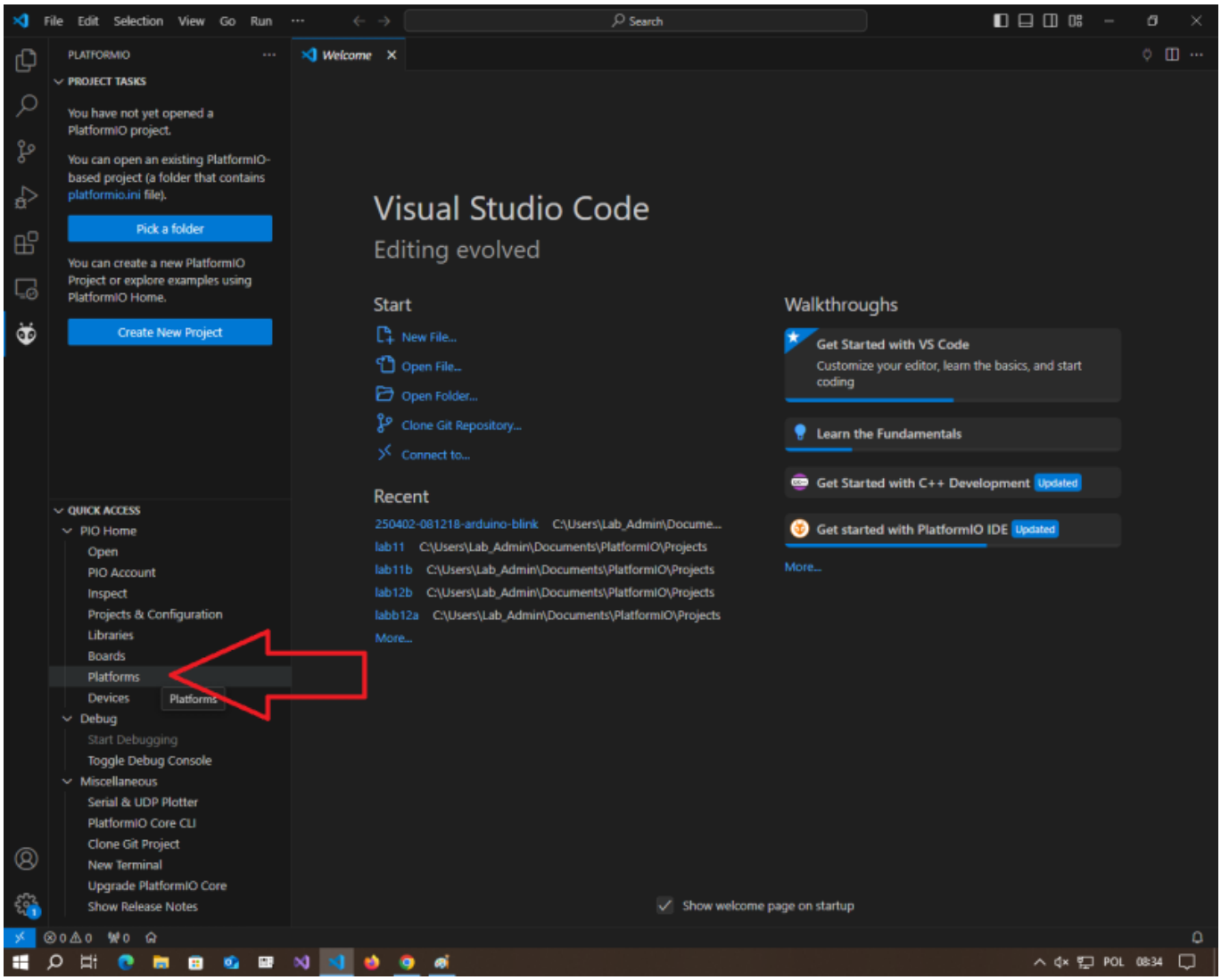
1. STM32 Introduction

Our lab will be performed in a Visual Studio Code environment. The best way to create a new project is to import a ready example. This can be done with the following steps.

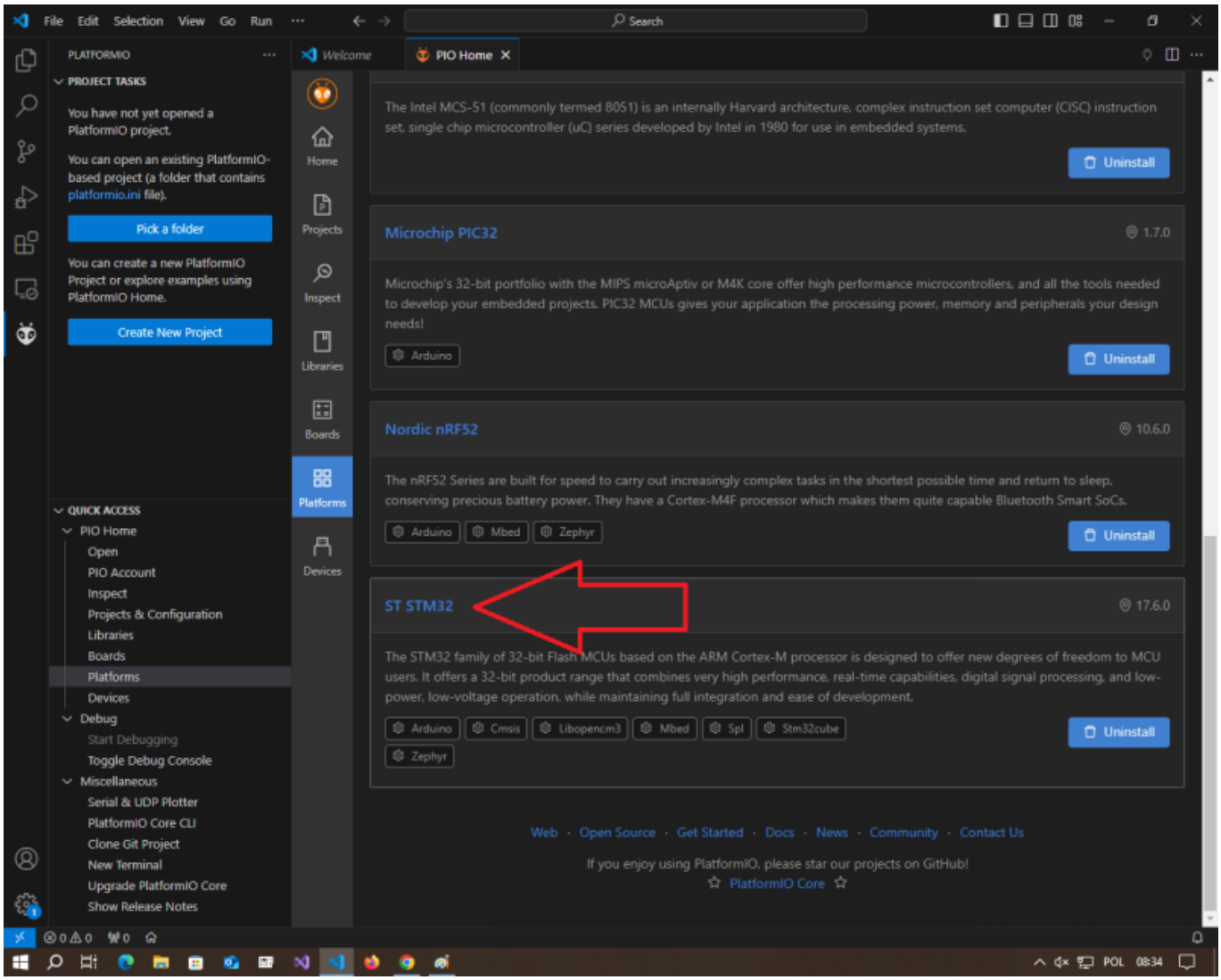
1.1. Opening PlatformIO



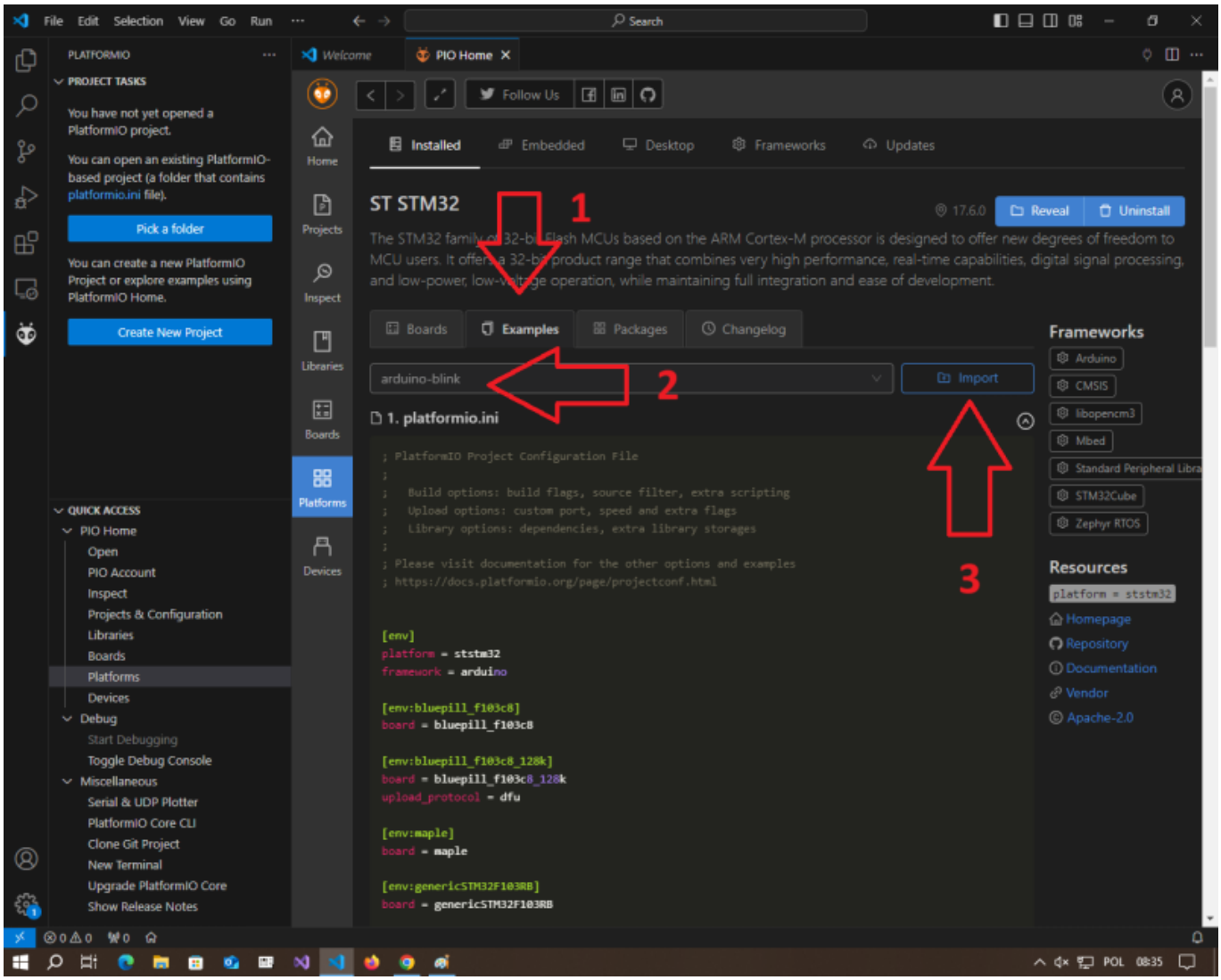
1.2. Choosing the hardware platform



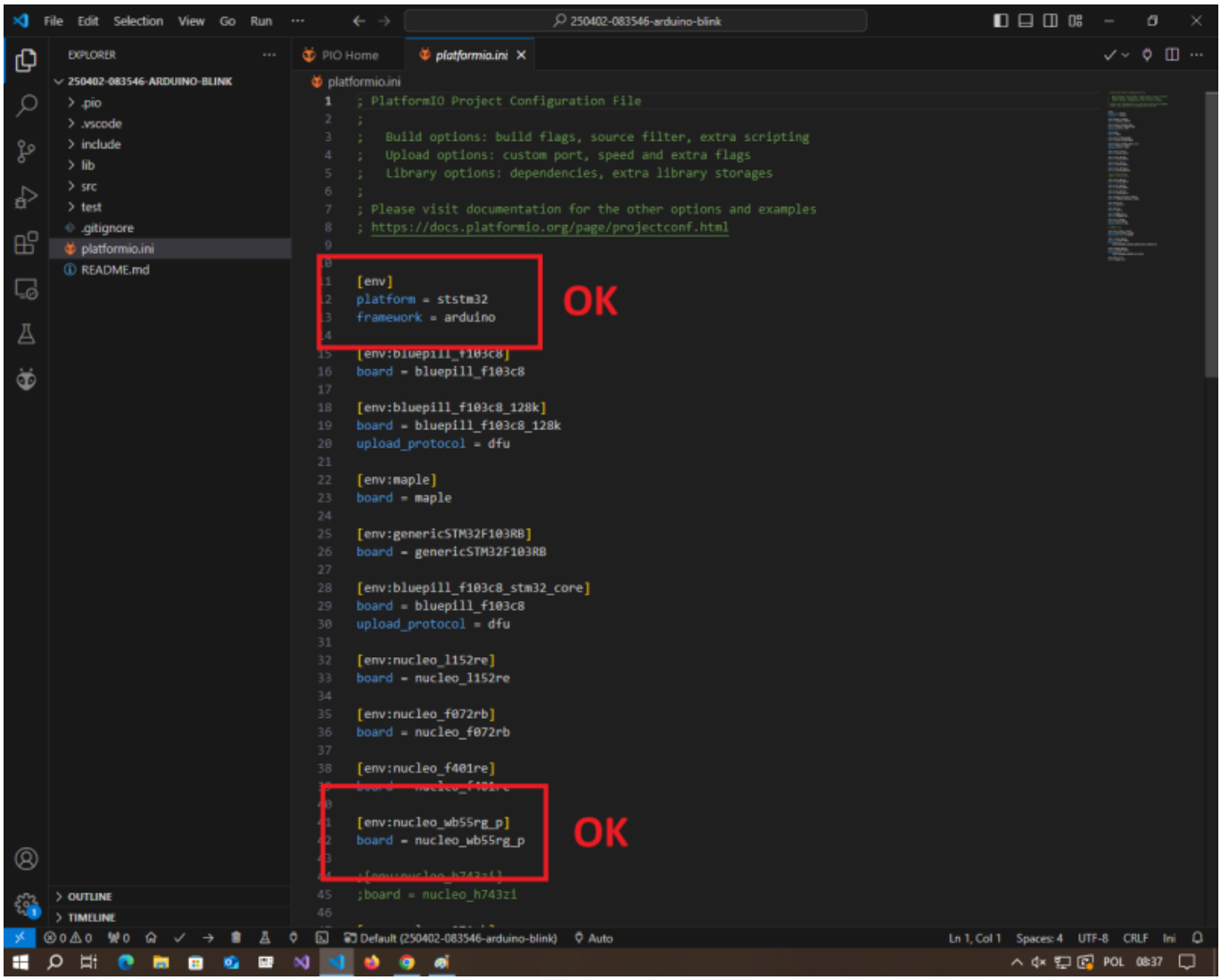
1.3. Selecting the STM32 platform



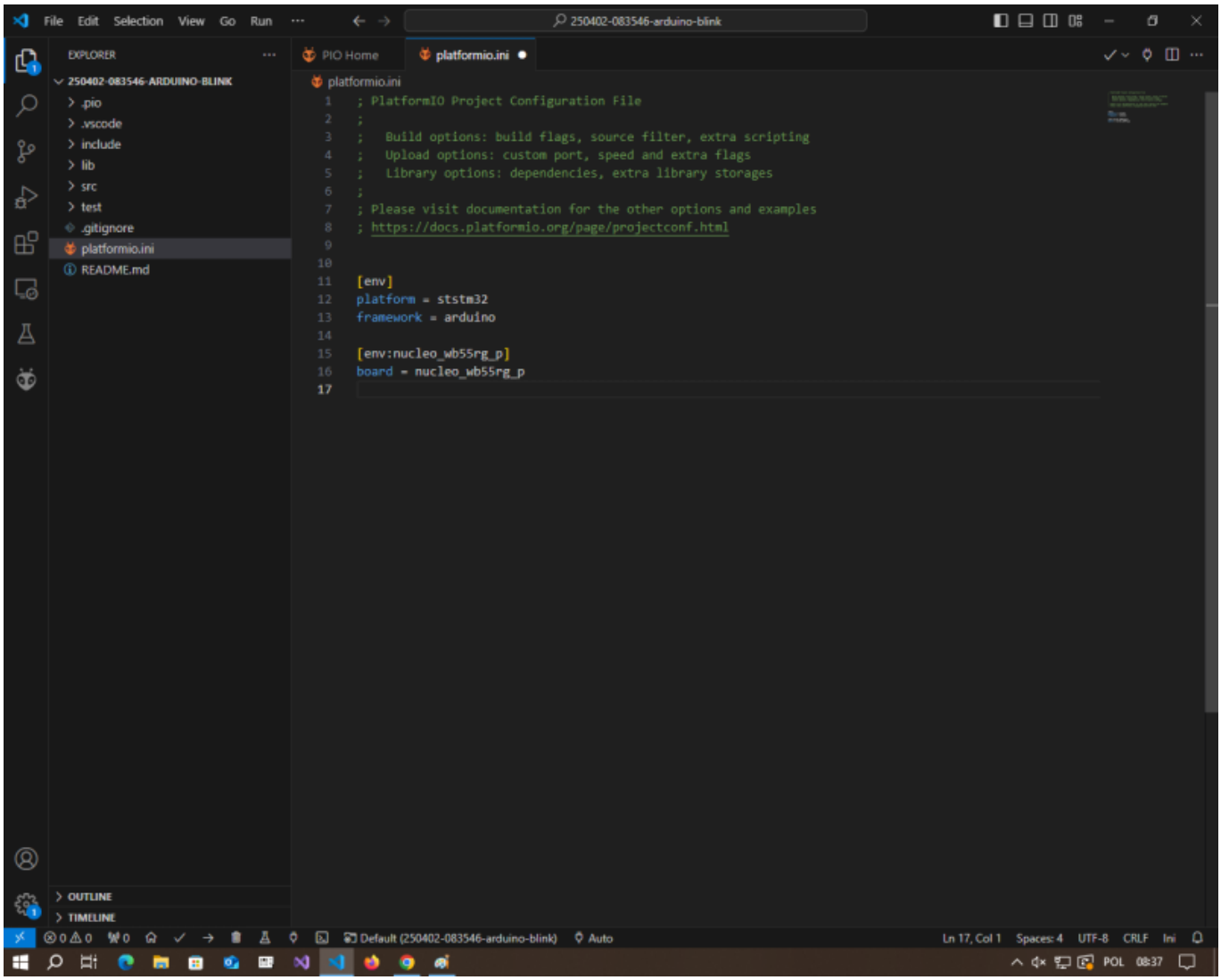
1.4. Selecting the example



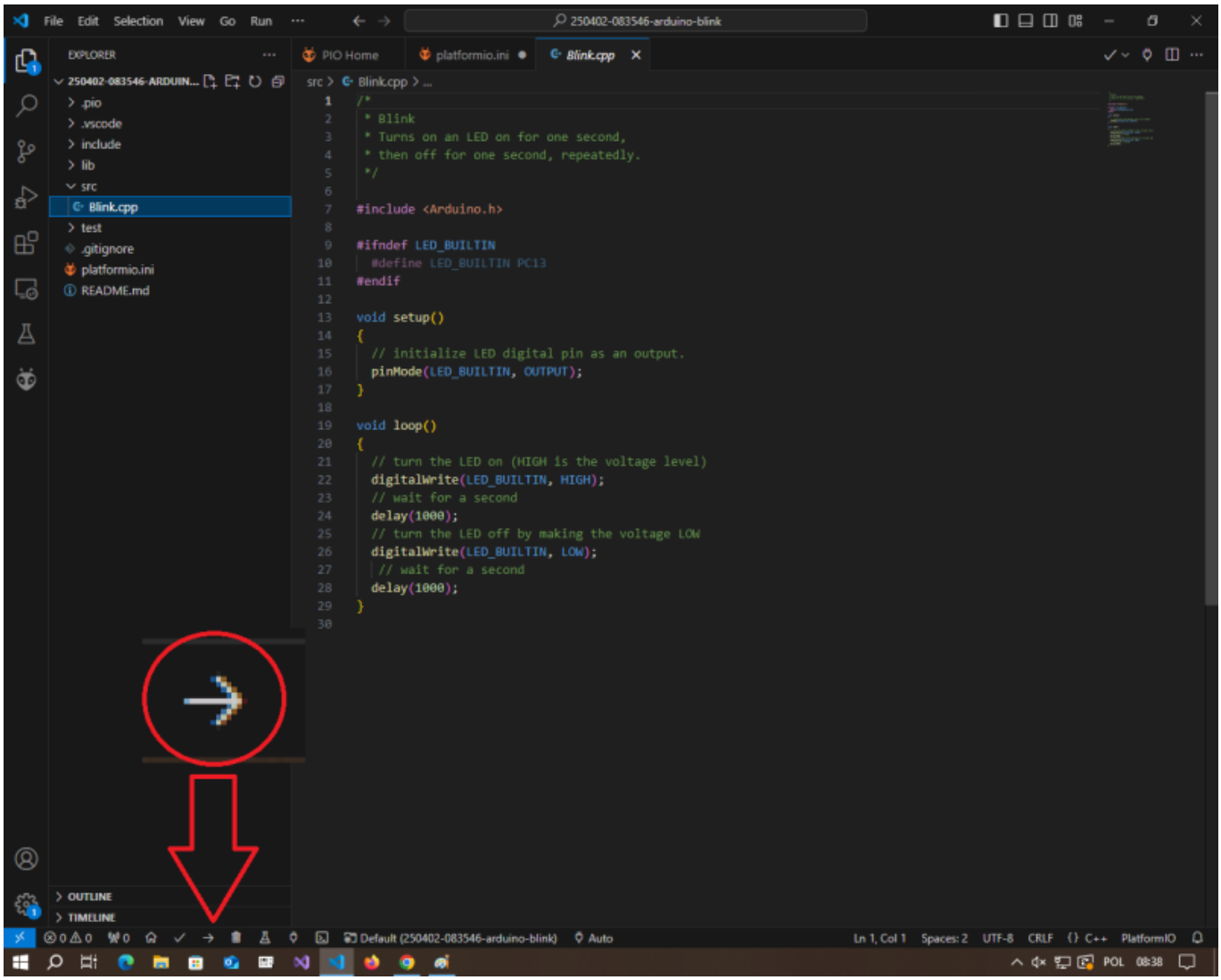
1.5. Adjusting the platformio.ini file



1.6. Final platformio.ini file should look like this



1.7. Compiling and uploading the executable



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